## briefing

Choosing a designer who is from Swaziland was not the start point to me. it dates back to when I used to study computer and programing. This is the era of being interested into the sense of logic and the way how it interprets the art. When Art is adapted/ organized by the machines, systems, etc.

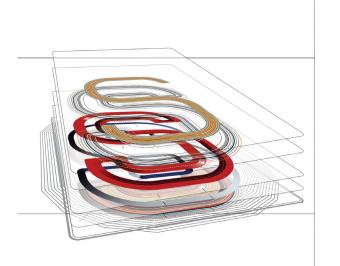
### **First Step**

I knew something about Swiss style and the Impact rule of grid systems when I started to analyzing one of the posters of Woodtli. and that is why I tried to find out about all the relations between the objects, elements, forms geometrically/mathematically. I decided to looking at the basic elements of this style and then I investigated them in poster. So I started by remaking one of his posters to be able to researching through different layers and understanding about their relations.

The most interesting aspect of Woodtli's works is the composition and how it is organized

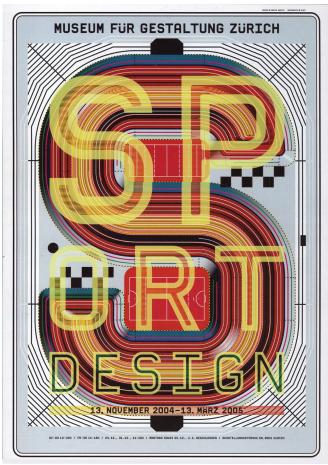
messy. By analyzing his works, you can see how much structural they are, though at the first view they don't seem.

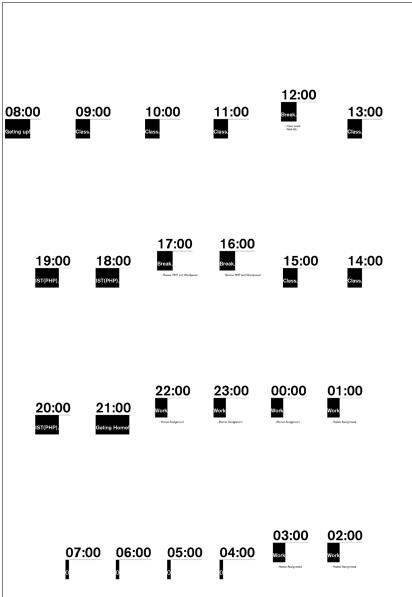
After the first discussion about my artist/designer with the teachers, I was recommended by finding a problem and then try to find a solution through the systems and grids.by looking around and observing different aspect of my life, I found the problem of time management as the main problem at that time. though solving a problem about organizing by a system which is based on organizing seems great, it was not.







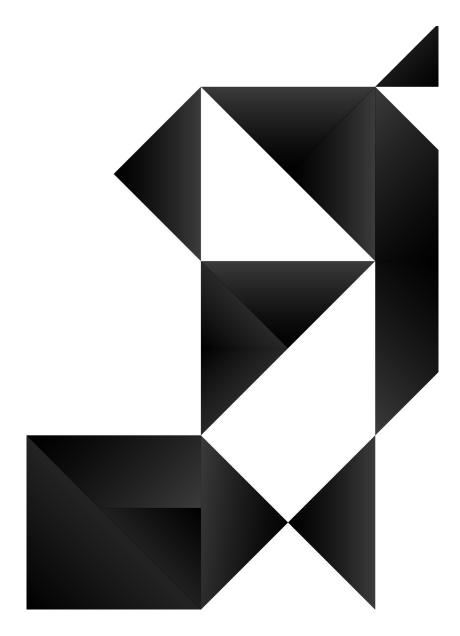


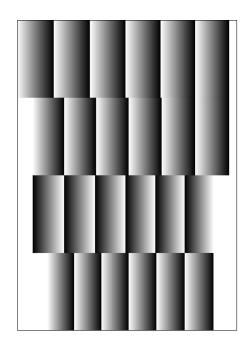


# 08:00 09:00 10:00 11:00 12:00 13:00 19:00 18:00 17:00 16:00 15:00 14:00 20:00 21:00 22:00 23:00 00:00 01:00 07:00 06:00 05:00 04:00 03:00 02:00

### A0:

I made my weekly schedule, and tried to represented it in a form of A0. I spilled up an A0 paper into 24 different pieces and then try to put my plans of each hour into one piece. and then I thought how I can represent passing of the time somehow in which all the particular plans of each hour appears only at it's own time. (for example all the stuff that I need to to do at the 2:00 pm, appears once the clock show 2:00pm ). of-course it was only a metaphor, but I came up with the idea of folding these different pieces into themselves, so this is a possibility to fold out the related current time.



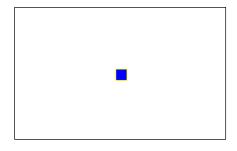


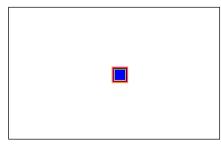
# intermission:

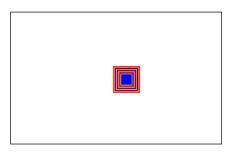
after this, I looked back to the research and grids again and by observing what I had so far, I saw that this folding system gives me a system of grids which I can create a series of works based on.

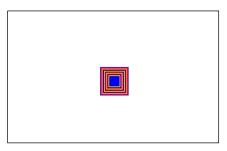
I tried to make different Grids by folding the A0 papers into 24 pieces. and then fill the spaces which is created through the grids by some colors.

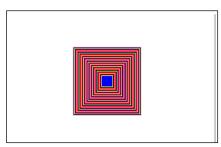
by discussing the visual result with teachers, I found out that I got far away of the girds, because what I had now, was an abstract interpretation of grids.

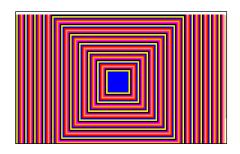












# **Last Step**

Now, I have been trying to dig more into the concept of time, and the last attempts that I have is making a structure of coding to generate grids. and for making this structure, I got inspired by the time structure in which there is:

```
60 second (1min)
60 minute (1 hour)
24hours (1 day)
7 days (1 week)
```

but still I doubt if I am in right direction or not.

# **Last Conclusion:**

there is only one advised that I really would give it to my self. actually I must have chosen a fine-artist who is full of the emotions, someone for example from expressionism style. why? because:

as a graphic Design student, we always have to solve the problems by design. that is how all our assignments are. and sometimes that there is no problem, you have to find a problem and then tried to come up with a solution. and these are all because of making communications better.

but after a while, this question came up in my mind that "when am I supposed to communicate with my self? ". when I am dealing with alot of problems in my life, and the only solution is screaming or strewing the emotions on a paper. this kind of solution that has nothing to do with design. just some reactions which are not necessarily logical, conceptual, etc. and this is what I have missed for a while.

I was supposed to reflect on my own work and process, but at some point it turned into reflecting on my own life and study. which is good, but maybe that was not the point of the assignment or maybe it is.